

ROAR - PARAMETERS							
1	2	3	4	5	6	7	8
ROAR - BANK 1							
MAIN				MAIN			
DRIVE	TONE	TONE FREQUENCY	TONE COMPENSATION	BLEND	LOW CROSSOVER	HIGH CROSSOVER	LOW ON/OFF
ROAR - BANK 2							
SHAPER - LOW				FILTER - LOW			
ON / OFF	TYPE	AMOUNT	BIAS	LEVEL	ON / OFF	TYPE	FREQUENCY
ROAR - BANK 3							
FILTER - LOW				SHAPER - MID			
RESONANCE	MORPH	PEAK	PRE - ON/OFF	STAGE 2 - ON/OFF	ON / OFF	TYPE	AMOUNT
ROAR - BANK 4							
SHAPER - MID			FILTER - MID				
BIAS	LEVEL	ON / OFF	TYPE	FREQUENCY	RESONANCE	MORPH	PEAK
ROAR - BANK 5							
FILTER - MID	SHAPER - HIGH						FILTER - HIGH
PRE - ON/OFF	STAGE 3 - ON/OFF	ON / OFF	TYPE	AMOUNT	BIAS	LEVEL	ON / OFF
ROAR - BANK 6							
FILTER - HIGH					FEEDBACK		
TYPE	FREQUENCY	RESONANCE	MORPH	PEAK	PRE - ON/OFF	FB AMOUNT	FB MODE
ROAR - BANK 7							
FEEDBACK							LFO 1
FB TIME	FB SYNCED RATE	FB NOTE	FB FREQUENCY	FB WIDTH	FB INVERT	FB GATE ON / OFF	LFO1 RATE MODE
ROAR - BANK 8							
LFO 1					LFO 2		
LFO1 RATE	LFO1 SYNCED RATE	LFO1 SIXTEENTHS RATE	LFO1 WAVE	LFO1 MORPH	LFO1 SMOOTH	LFO2 RATE MODE	LFO2 RATE
ROAR - BANK 9							
LFO 2				ENVELOPE			
LFO2 SYNCED RATE	LFO2 SIXTEENTHS RATE	LFO2 WAVE	LFO2 MORPH	LFO2 SMOOTH	ENV GAIN	ENV ATTACK	ENV RELEASE
ROAR - BANK 10							
ENVELOPE			NOISE				
ENV THRESHOLD	ENV FREQUENCY	ENV WIDTH	NOISE RATE MODE	NOISE RATE	NOISE SYNCED RATE	NOISE SIXTEENTHS RATE	NOISE TYPE
ROAR - BANK 11							
NOISE	MODULATION	COMPRESSION		OUTPUT	ROAR		
NOISE SMOOTH	GLOBAL MOD AMOUNT	COMP AMOUNT	COMP HPF ON/OFF	AMOUNT	DRY / WET		
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