

Size env  
\* P.Change

Size x-fade  
Drctn Decay

Size x-fade  
\* Decay

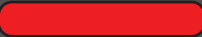
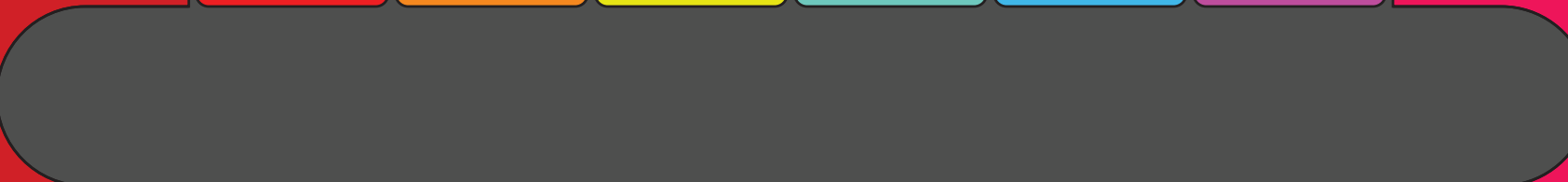
Speed fade  
Tempo Decay

rate Distort  
Rate Depth

Cutoff Speed  
Depth Fdbk

Time Tune  
Fdbk Mix

Decay HiPass  
\* Dry Lvl.



Vinyl

Stutter

Phaser

Chorus

Tonal Delay



On

On

On

On

On

On

On

On

X-Loop

Loop

Reverse

Stretch

Crush

Filter

Delay

Reverb



Text



Text



A rack of eight audio effect modules. Above the modules is a horizontal bar with eight colored segments: red, orange, yellow, teal, blue, purple, and pink. The modules are:

- Size Change (Red)
- Direction (Red)
- X-fade (Orange)
- Grainsize (Yellow)
- Bit (Teal)
- Resonance (Blue)
- Feedback (Purple)
- Room (Pink)

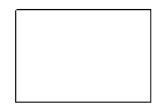
Below each module is a "Mix" button, also color-coded to match the module above it.



Store



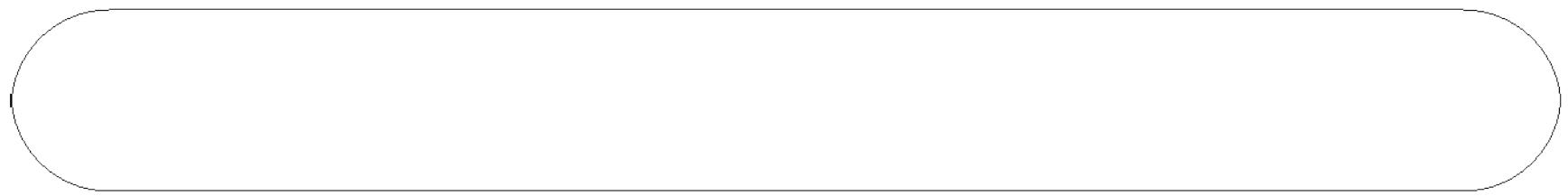
Edit



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