

## soundfruuze OSC protocol

/lane/[x]/touch/[touch index]/start x (ms) y (0..1)  
/lane/[x]/touch/[touch index]/scrub x (ms) y (0..1)  
/lane/[x]/touch/[touch index]/move x (ms) y (0..1)  
/lane/[x]/touch/[touch index]/stop (1 then 0)  
/lane/[x]/touch/[touch index]/gate bool [0|1]

/lane/[x]/looper/[touch index]/start x (ms) y (0..1)  
/lane/[x]/looper/[touch index]/move x (ms)  
/lane/[x]/looper/[touch index]/resize x (ms)  
/lane/[x]/looper/[touch index]/volume x (-70..0)  
/lane/[x]/looper/[touch index]/speed x (0..4)  
/lane/[x]/looper/[touch index]/pause (0|1)  
/lane/[x]/looper/[touch index]/reverse (0|1)  
/lane/[x]/looper/[touch index]/close event (1 then 0)  
/lane/[x]/looper/[touch index]/gate bool (0|1)

/lane/[x]/stream/[touch index]/start x (ms) size (ms)  
/lane/[x]/stream/[touch index]/move x (ms)  
/lane/[x]/stream/[touch index]/resize size (ms)  
/lane/[x]/stream/[touch index]/volume x (-70..0)  
/lane/[x]/stream/[touch index]/control x(0..1) y(0..1)  
/lane/[x]/stream/[touch index]/close  
/lane/[x]/stream/[touch index]/gate bool [0|1]

/lane/[x]/[parameter\_name] x (parameter range)

/playposition/[touch index] x (ms)

/setup/lane/[x]/[slider name] x (0..1)  
/setup/lane/[x]/type [string]  
/setup/lane/[x]/vertical [string]  
/setup/lane/[x]/horizontal [string]

/setup/lane/[x]/slider/[slider\_name] show (0/1)

/setup/lane/[x]/buffer bool [0|1]

/setup/record\_b [0|1]  
/setup/flip\_buffers

/setup/level\_in x (dB)  
/setup/level\_out x (dB)  
/setup/thru bool [0|1]  
/setup/softclip bool [0|1]  
/setup/limiter bool [0|1]  
/setup/zoom x (ms)  
/setup/scroll x (ms)  
/setup/snap bool [0|1]

/setup/tempo x (bpm)

/setup/grid\_divide x

/setup/pause bool [0|1]

/setup/auto\_pause bool [0|1]

## default MIDI map

Default lane channels: 1..5

Controllers for parameters:

lo-fi	70
volume	7
fft bin	71
size jitter	72
random phase	73
loop speed	74
reverb	75
smooth	76
freq shift	77
pan jitter	78
lp/hp filter	79
grain size	80
pan	10
speed	81
ring mod	82
speed jitter	83
loop size	84
spectral gate	85
pos jitter	86